

FLEET CHANNELS

2011 - 4th Quarter



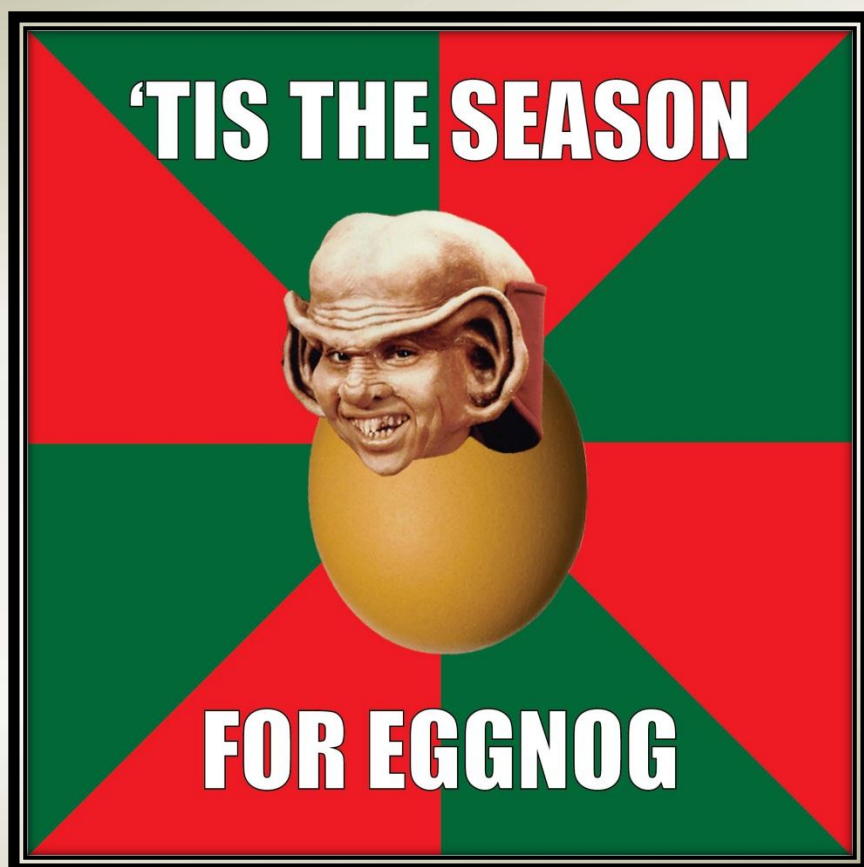
Happy Holidays



THE NEWSLETTER FOR REGION THREE

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2011: ALL GOOD THINGS...

As you can probably guess, this particular issue of Fleet Channels is going to be a little sentimental for me, for a few reasons. Partially because it's the fourth-quarter and final issue of 2011—a year that, in my opinion, has been a roller coaster—and partially because this will be my final issue as your illustrious Editor-in-Chief. For those two reasons, I decided to change things up a little and spend this issue not only to look at everything we have coming our way in 2012, but to look back at everything we've done in 2011 and remind everyone of an important rule of thumb regarding STARFLEET: You'll only get out of it what you put into it.

I learned a long time ago that nothing worth doing is easy, and that is a philosophy that I have been working hard to instill in the members of my crew, as well as the friends I've made throughout the year, from

all over this organization. And while this may be my final issue as Chief of

Communications for Region 3, I'd like to remind everyone that I will still be here doing what I love, and to not hesitate in dropping me a line to check in.

It's been an amazing and adventurous year, and I don't foresee 2012 being any different—so let's end this solar cycle on a good note and take a look at what sets this Region apart from the rest.

Sincerely and Respectfully,
CAPT. Cody Glenn
CO, USS Navras / S6-C 3BDE
co@ussnavras.com



RC HAPPENINGS

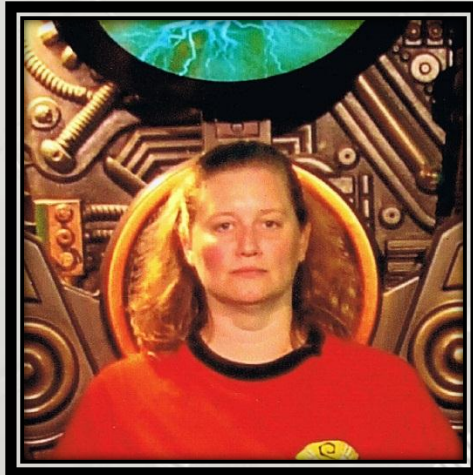
When last we were in the Holodeck together...

And, no, we weren't naked... not that I remember any way.

Happy Holidays! I'm in a goofy mood while writing this. I am not sure why, so bear with me. I don't want to bore you with the mundane stuff, so here's some events from the past couple months and my take on the fun.

NASA TRIP: We had a great trip to the Space Center Houston, September 17, 2011. Our Motel 6 was a bit weird, as the ads said that there was a fridge and microwave in every room, but there was nothing in ours, and the ice machine was way up in the front office. The rooms were nice though and the bed was comfortable, and I liked the new decor. My group got there late on Friday, but not too late to have a great supper at Pappas Seafood House, spending too much money that we didn't have, but my cohorts in crime had to have oysters. Yuck! But, they loved them. The next day we started out at the Waffle House in front of the motel. It was very interesting watching some of the people eating there as one more person in Starfleet uniform walked in and sat down. Once at the Space Center, most of us went straight to the Tram Tour. I've been on the Tour once or twice before, but one thing was new to me, Rocket Park was open. And what a sight to see when you step into the building! I just thought it was going to be some boring museum and instead, there was a Saturn V Rocket, assembled in order. I should also state that when you step in, you're going to

say something out loud like "WOW!!!" Once I calmed down a bit, I stood there and listened to each person coming into the building. Many said the same thing, "WOW!!!" The rest of the Space Center was the usual great place. They had some of the same old shows, and they had one that I found very interesting and educational, the Blast Off show. I think that's what it was called. It ended up being about the current space program and where it's heading. Believe me, it's not dead, as some would lead you to believe. There's some very exciting things on the horizon.



ZAVALA

COMMISSIONING: The USS Zavala (f/k/a the USS Daedalus) commissioned on the same Saturday as the NASA Trip. The ceremony was held at Noah's Ark in Bacliff, Texas, along the Galveston Bay. There was a rather large contingent who attended, to the surprise of the Zavala Captain and crew. They very much appreciated all of us coming out for their big day.

GAMEDAY: GameDay in Abilene, Texas was held October 22, 2011. The Diamondback, Lone Star, and Battle Born crew members planned a pretty sweet event. The Artemis Bridge Simulator program was very cool to play and seemed the most popular of games, as was a good old-fashioned game of Spades. For their first event, the Diamondback did a great job. I look forward to visiting them again.

DIAMONDBACK COMMISSIONING: The USS Diamondback commissioned on Saturday, October 22, after GameDay. The ceremony was conducted at Belles Chicken

Dinner House in Abilene, Texas, following a day of fun-filled games at Region 3 Game Day. Belles food was delicious! After a wonderful meal, the support chapter, the USS Lone Star, and a few other ships of the region gave gifts aplenty to the Diamondback for completing their shakedown cruise and becoming a fully commissioned ship of the third fleet. The Region thanks crew members of the Diamondback, Lone Star, and Battle Born for the hospitality that we were shown during Game Day and during the celebration (Donna Jarrett makes wonderful cake!).

ONGOING RC PROJECTS: The ongoing events/items that I am currently working on are:

RETREAT 2012: Since our Summit is early next year, the CCO is currently voting on whether to hold a CCO meeting over electronic communication means on January 14, 2012, beginning at 7:00 p.m. Central time. The CO's and Regional Staff will be given instruction weeks in advance and may even have a practice session arranged. If you have any questions about the service being used, please contact Regional Chief of Computer Operations Aaron Murphy.

SUMMIT 2012: Many of us are working on the Joint Region 2/Region 3 Summit, to be held the weekend of March 16-18, 2012 in Hammond, LA. We're calling for volunteers now to host panels, plan panels, assist with ceremonies, drive the Commander Starfleet from the airport to the hotel and back, and much more. To volunteer, email the RC and tell her what you want to do. Check out the Region's Summit Page for more information and how to sign up. Registration will also be available soon—we're working out the financial details right now.

IC 2013: Even though this is still a little less than two years away, there are things needing to be done now and throughout this year. Our IC2013 website is not much right

now, but we have many plans for it to grow. Right now we are waiting on getting access to the IC bank account. Once that happens, we can begin taking early registrations. The early bird registrations are due by the end of February when the prices go up. As always, always keep in mind items for the charity auction.

RETREAT 2013: With IC being held in our Region, we probably won't have a Summit, but we'll be polling the chapters to see if they want to have a face-to-face Retreat in January or February of 2013 or have it online. If they choose to have it face-to-face, then we'll see about having it at the IC Hotel in Dallas or whether they wish to have it somewhere else. The COs will take this into consideration during the January 2012 Retreat conference call.

SUMMIT BID GUIDELINES: With things a bit sewn up for a couple years on Summits and ICs, several staff members are looking at the very old and outdated Summit Bid Guidelines. We'll try to get those reviewed and updated within the next couple of months so that any chapter in Zone 3 can try to submit a bid. Zone 3 will be the Zone to go to for 2014. We intend to move Summits around each Zone, giving all the chapters a chance to show off their town. This is lower in priority than the R3 Handbook, so I will concentrate on that first, then this document.

REGION 3 MEMBERSHIP HANDBOOK: Yes, it was revised a year and a half ago, and yes, we keep mentioning that we are revising it, but it hasn't been yet. As you may know, it doesn't have everything that a Member needs to be a member in the Region. The staff and I are reviewing various aspects of the old handbook, as well as the old Appendices, to see what still needs to be included in today's R3 membership handbook, as well as meshing it with Fleet's Membership Handbook (also called the MHB). Now that is a feat unto itself. Please be patient with us. Our new

goal is to have it presented to the CCO by the end of the year.

THE REGION'S FINANCES: The RC and the Finance Officer Sydney LeJeune are still working out the kinks in reporting of the Region's finances, but I feel this will be resolved by the end of December. The Region's budget for 2012 is already drafted, because the Joint Summit prices needed to be set, and the Budget will be presented to the CCO.

AWARDS DATABASE: I am in the process of converting the old awards documents into a searchable database. I am halfway through the old information. Once all of the old information has been transferred and converted, the data will be given to Regional CompOps Murphy for him to make into a database. He will update everyone on how to access it or whether only the Awards Coordinator and RC will have access, etc.

VARIOUS ONGOING EVERYTHING: There are many other projects and issues that

come up from time to time and pretty much at least one each week. I work with the staff to get the problem worked out in a timely fashion. If you have a problem or question that your chapter doesn't give you the answer, then go up the Regional Chain of Command and ask your Zone Leader for assistance. The Zone Leader will either direct you to the proper Region 3 or STARFLEET Staff member to help you or will mediate a solution for all the parties involved.

This is what I have done over the past few months and what will be done for the Region and for you. If you have any questions or comments, please contact me. My door is always open.

Reed Bates, FCPT
RC, STARFLEET, Region 3,
rc@region3.org
Ops Officer: ArkAngelStation.com

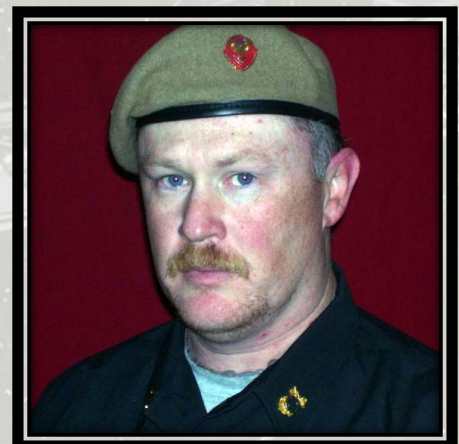
Joint Regions 2 & 3 Summit:
<http://www.region3.org/summit/>

SHOC / OPS

Hello everyone, hope everyone has had a good past few months, and that you didn't over-stuff yourself on Turkey day. But, more than likely you did as everyone does. Now down to business, we have had some changes happen in the past few months. With the restructure on its way, along with the rewriting of the handbook dealing with job descriptions, I have an announcement: I would like to welcome Mr. Wayne Killough as our new ShOC officer. Wayne has lots of experience to bring with him from Region 12. Please welcome him and help out when you can.

As far as for Ops, there is not much going on at the moment. Working with the people in Region 2 to get the Summit plans going. Still not much in that department but will let everyone know as soon as I find anything out. Well I guess that's all for now, until next time.

Michael "Matchstick" Tolleson, LTC
OIC 3rd Brigade, Region 3
Region 3 Ops
ops@region3.org





CHIEF OF STAFF

Greetings!

Wow, what a busy year, and I've only been here as CoS for a quarter! But we've made it through NASA Days with the Zavala's commissioning, Game day with the Diamond Back's commissioning, and now... we're past Thanksgiving, but headed straight for the rest of the holidays, with Joint Summit looming on the other side.

So through all these events, future and past, the Region Staff has been working very hard. My own efforts have focused on helping the RC update the Region 3 handbook. That should hit the CCO's by about the time this Fleet Channels is published, to be voted on in January. Once the updated manual is completed, we will be taking applications for the various staff posts, in accordance with their new descriptions.

Also a recent project that has come up is helping the RC choose a new Chief of Communications. Sadly CAPT Cody Glenn is stepping down, this being his last Fleet Channels. It has been great working with him in this capacity, and he's done wonders to update the region's presence on Facebook, twitter, and of course the great work on Fleet Channels. He has left some very large shoes to fill, but as in all things in this region, I know someone will step up to the challenge.

Looking ahead, I will be helping keep the Staff focused on the upcoming CCO meeting and the Joint Summit. Every one of the Staff members are great people who are working in their roles because they care, and that makes it a pleasure to work with them all – and one of the many reasons Region 3 is so awesome!

Chief of Staff out.

COL Jeremy "Sideshow" Carsten
Region 3 - Chief of Staff, Zone 4 Leader
3rd Brigade - S3/S3H (Operations/Honor Guard), OIC 2nd Battalion
CO USS Battle Born NCC-69607 "Been there, Done that, Back for more!"
OIC 301st MSG - Strike Group Cerberus "Three Showing...Death Dealing."
forums.ussbattleborn.com



REGION 3 GAMEDAY

It was a little overwhelming in the beginning because we were not even commissioned as a ship yet. But with Captain Hays leadership pushing us forward, I hope we ended up with a day of fun for everyone attending. The event was held in Abilene at the MGM Elegante Hotel on October 22nd and I hope that all that attended had as much fun as I did. We had about 30 attend and had games and videos of all kinds going on.

It was great to get to know the crew from other ships. We actually had 12 different ships represented. We played games all day and had a pizza party for lunch.



We also had activities for kids. They had fun with nerf guns and Star Trek cartoons. I think all ages had a good time.

The event also allowed us to have a silent auction for our charity Autism Speaks. I want to especially thank everyone who donated and made purchases for this great cause. We raised \$134 in our auction.

We learned a lot planning this event. Not just in how to do things or more importantly what to not do again. But, as a new ship, it gave us the opportunity to work together and get to know each other and crew from other ships. And most importantly that Starfleet is all about having Fun.



USS DIAMONDBACK COMMISSIONING

How do you make a fun Game Day even more fun? You plan your commissioning ceremony at the end of Game Day. It kept us really busy to plan two events on the same day. October 22 was a great day. Our mother ship the USS Lone Star worked closely with us to make this possible. Without their support we would not have made it. We especially thank Pat and Sarah from the USS Lone Star for working on our uniforms.

USS Diamondback crew lead by Donna Jarrett worked on coordinating the event and decorating for the occasion. Donna decorated a beautiful cake. It was a great ending to a great day and the results of a lot of hard work. Here is a list of the commissioning crew of the USS Diamondback.

Noble Hays, CO
Clark Trainham, XO
Alec Christeson
Gary Christeson
Robert Christeson
Thea Christeson
Patrick Green
David Jarrett
Donna Jarrett
Kendalyn Jarrett
Dan Joplin
Eric Kimbrow
Dusty Martin
Whitney Martin
Wayne H. Morris, Jr
Larry Pendleton
Glenda Stephenson



We want to thank Reed Bates and all the other Fleet officers who came from out of town to make our night so special.





USS JOAN OF ARC

The month of September was fairly quiet due to the beginning of the fall semester of

many of the members of the Joan. We had a regularly scheduled crew meeting and one event to celebrate the 45th anniversary of the beginning of Star Trek itself. On Sept 10th the JOA sponsored a gallery of photos highlighting some of the ships & other important events in the series history at the Flour Bluff ISD Library. Cookies & punch were served while the interested people chatted with uniformed Joan of Arc members. Then an audio recording featuring interviews with Gene Roddenberry himself, De forest Kelly (Bones), Jimmy Doohan (Scotty), plus a few more cast members of the Original crew. There were about 20-25 people present for the audio-interview.

With classes well under way, October turned out to be a much busier month. Aside from the monthly crew meeting, there were 3 outside events occurring in October. Oct. 15 was a 'Walking Dead' viewing marathon at the Van Cleaves. Pot luck dinner/munchies were served. Jim reported the marathon was a success since I was out of state visiting my son who moved to Virginia.

October 22 the next Saturday, was a candle making lesson from Robin. She showed the group how to make candles with imbedded photos. The rest of the group made ice candles to take home if we wanted to. Most of the group donated their candle toward the craft the Robin is doing the first Saturday in December.

This month also had 5 Saturdays so we had a poker/Halloween theme party

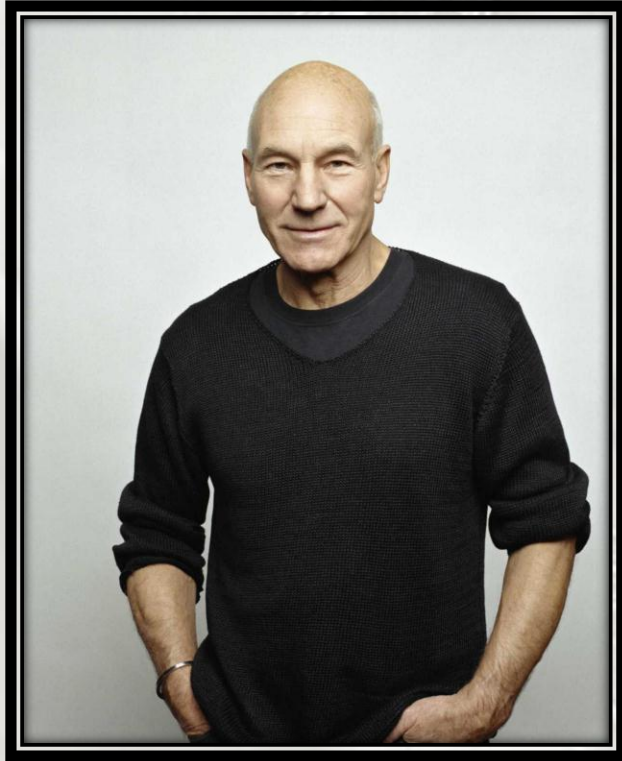
planned since our XO (Tahnnya Abbott's) birthday is close to Halloween too. The location was quickly switched to another location when 'real life' intervened. Tahnnya A.'s parents arrived from out of town to take her out to dinner. At the new location we dined on Tuna casserole, fresh veggie strips, Dips, & cupcakes for dessert. There were more guppies (mostly inexperienced or beginning) players than Sharks (experienced). This included all of the kids who were eager to play 'Poker' by adult rules if only at guppy table... By the end of the game one young man was not happy. Lady Luck didn't favor him on his premier gaming night. Things perked up with the auction where many books changed hands. Better than the library (no due date) or 1/2 priced books (used book store) as they were free after the 5.00 entry fee.

November found the JOA back at Bill Millers for the monthly crew meeting. Plans were announced for the Christmas Party in mid-December & the fact that a location for the Anniversary Party in early January 2012, had been found. The club was invited down to Kingsville to see the night sky thru the Observatory at Texas A&M Univ. on November 15th. Tahnnya's father used to teach astronomy there lead the lecture finishing the night with views from the observatory telescope. Dinner followed with club members getting back to Corpus Christi late that evening.

As the R3 calendar showed, the Joan of Arc will have its last crew meeting of 2011 on December. 3 as the rest of the events will be more of a festive nature. I will have the scoop when Christmas Shore leave is over

COMM. Kris Dobie, RVA.
Department Head of Medical/Science
USS Joan of Arc NCC-732

SIR PATRICK STEWART COMING TO DALLAS IN MAY



Just recently announced, Sir Patrick Stewart has been confirmed as a headlining guest at the upcoming 2012 Dallas Comic Con, to be held in Irving on the weekend of May 19-20. The event takes place annually at the Irving Convention Center at 500 W Los Colinas Boulevard, and this year will run from 11:00am to 7:00pm on Saturday, and 11:00am to 4:00pm on Sunday.

General Admission, VIP Admission, and Priority Admission prices will be announced on the Dallas Comic Con website over the coming weeks, along with Autograph Ticket Packages and Photo Op information. Exhibitor Space is available now. You can find out more at www.DallasComicCon.com.

In the meantime, we suggest that you mark your calendars and start saving up—it's not every day that you get the opportunity to meet Captain Jean-Luc Picard!

USS NAVRAS

The last few months have been crazier than we could have expected, between the trip to NASA, the commissioning of the U.S.S. Zavala, the trip to Austin Comic Con, and our Holiday Party. Thankfully we're ending the year on a positive note and gearing up to make 2012 even more exciting than we originally anticipated. We've entered a period of Shore Leave until January 15—after which, we will be meeting to revisit and make amendments to our bylaws.

In February we're making a pilgrimage to the Sci-Fi Expo in Irving, where we have secured an Exhibitor's Table for recruiting and charity donations. We're currently discussing the trip to the R2/R3 Summit in March, as well as a possible Laser Tag event and Props and Prosthetics Party for April. We have the Dallas Comic Con in May, as well as the A-Kon Convention in June. So as you can tell, it's not even New Year's yet, and we already have the next six months planned. 2011 was more than we could've imagined, and so far it looks like 2012 is going to be just as crazy, if not crazier.

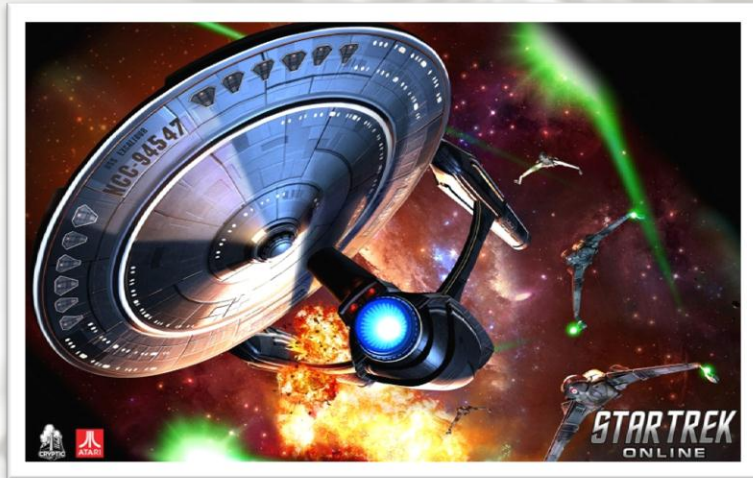




BOLDLY GOING FREE

If you're not familiar with it, Star Trek Online is a Massively Multi-Player Online Role Playing Game for the PC that is produced by Cryptic Software and distributed by Atari—and is unlike any other Star Trek game that you might have played before. Players have the ability to create their very own character, choose their specialty (Tactical, Engineering, Science), choose their race (Human, Bolian, Andorian, Vulcan, Tellarite, Ferengi, and so many more), and take command of their very own starship... and on January 17, 2012, it will be free to play!

Star Trek Online takes place in the 25th century, following the events of Star Trek: Voyager and Star Trek: Deep Space Nine, in the main timeline. There have been vast technological improvements, including personal shields similar to those used by Borg drones, weapons improvements, and of course, entirely new classes of starships that are as devoted to continuing the mission of peaceful exploration as they are to defending the Federation against those that would seek to overrun it. And during all of this, you play the part of a Starfleet Officer, in command of your very own ship, building your crew from the ground up. You even have the option of

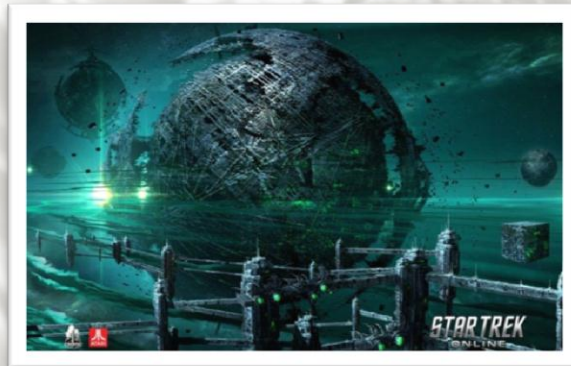


choosing your own crew members, and naming your first officer.

Vulcan, Risa, Starfleet Academy, Earth Spacedock, Deep Space Nine, and many more places have been included in the game as social gathering areas, where you can beam in and spend your free time—or you can spend the time between missions roaming the decks of your ship. Cryptic has also recently implemented a little feature called the Duty Officer System that allows you to take on missions and assign work to the members aboard your ship who aren't members of your Bridge Crew, in exchange for the game's new currency, dilithium,

which can be turned in for quality items or sold in the Dilithium Exchange, an in-game market, for Cryptic Points, for use in the game's online store.

The game has also implemented Klingon Defense Force gameplay, which lets you take on the entire game from the Klingon



Empire's point of view—as a Klingon, Orion, Gorn, Nausicaan, Lissipian, or other species. In addition, there are Featured Episodes which take you to places like the Deferi Homeworld, back in time to the 23rd century, face to face with the Remans, and more. Not to mention the new Hourly

Events which take place throughout the game every hour of the day/night, and grant large dilithium payout rewards, or the random Borg Incursions into Federation Space.

The U.S.S. Navras' own personal guild (fleet) in Star Trek Online will be hosting a Gaming Party the entire day of Tuesday, January 17th, for anyone interested in trying out Star Trek Online for free—meaning that we'll help show you what's what, teach you about the mission system, and help you find out exactly what to do to get that epic Constitution, Excelsior, Galaxy, or Defiant Class Starship! Stay tuned for more information!

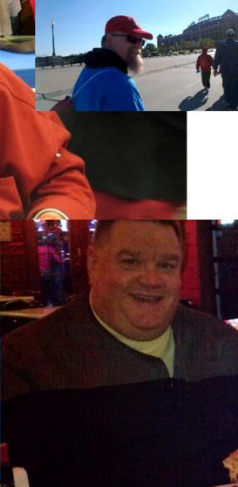


**MORE INFORMATION
VERY SOON**



**AUGUST 1-4, 2013
WWW.IC2013.COM**

**WWW.IC5013.COM
AUGUST 1-4, 2013**



QUARTERMASTER

Hey all, it's your Quartermaster here. Well, I've been thinking that since people are not e-mailing with merchandise that they would like to see down the line, instead, I am going to post in Fleet Channels how to make a uniform that looks screen accurate for the smallest amount of money possible. Since making sure my Region is properly fitted is part of the Quartermaster's job. This Fleet Channels I am going over the Original Series Duty Uniform.

First off, run down to your local Academy or Wal-Mart and get a Hanes Fleece Crew Neck Sweatshirt. They average around \$7.00 in price, and they are a light enough sweatshirt that can be worn year round and don't look too thick. If you went to Wal-Mart, good! Stay there, go to Electronics, and pick up some printable iron-on paper from the printer aisle—though you may also find this in the crafts section. The average price for this is usually \$20.00, but in most cases this will be enough for the whole ship to get their section emblem printed.

Run to Fabrics and grab some Wonder-Under, and ribbon signifying your rank. For the exact ribbons you will need, please check the SFI Website. The average price is \$5.00 for the ribbon, \$1.00 for one yard of the Wonder-Under.

- Cut the cuffs and bottom off of your sweatshirt (you know the stretchy parts, just please make sure you cut in a straight line.)
- Take your sleeves and fold 1/4th of an inch back into the sleeves, then using thread or Wonder-Under, tack down your new cuffs.
- Do the same for the hem of your shirt.
- Proceed to your computer and Google the correct left-breast emblem you will need for your uniform (eg: Star Trek TOS engineering logo). Save the image to your computer.
- Print the image. This may take a few tries to get it the right size, so use regular paper first—and don't forget to hit the "reverse image" option on your printer so it will be displaying properly when you iron it on.
- Iron the emblem onto your shirt.
- Iron or Wonder-Under your Rank Ribbon on.

You now have a complete TOS uniform top! This will cost about \$15.00 per crew members, if the crew pitches in on the iron-on paper. I found you can fit 4 emblems on each sheet of paper if they are printed length-wise and 6 if printed width-wise, making that 4-6 per sheet. The usual package costs \$20.00 and comes with 10 sheets, so that's 40-60 emblems.

If you would like to see a certain uniform in the next Fleet Channels, let me know at QM@Region3.org and I will pick the most popular one to do a walkthrough on.

ARTEMIS, ARTEMIS, ARTEMIS...

What is Artemis and why did you say it so many times, you might ask?

Artemis is a multiplayer, multi-computer networked game for Windows computers. Artemis simulates a spaceship bridge by networking several computers together. One computer runs the simulation and the “main screen”, while the others serve as workstations for the normal jobs a bridge officer might do, like Helm, Communication, Engineering, and Weapon Control.



Artemis is a social game where several players are together in one room (“bridge”), and while they all work together, one player plays the Captain, a person who sits in the middle, doesn’t have a workstation, and tells everyone what to do. Artemis is a software game for Windows XP, Windows Vista, and Windows 7.

For those of you who attended Region 3’s Game Day, you have seen this game in action and know that it’s a pretty sweet set of home-brew software, good for any Star Trek chapter to own. But the game only has LAN network setting.

Don’t have Windows? Well, it has been tested in Wineskin and works perfectly. The game is not resource heavy at all, so you could theoretically play multiple games on one computer over the internet.

Have any questions? Feel free to contact myself or Col. Carsten with your questions. Our respective e-mails are QM@Region3.org and CO@USSBattleBorn.com. We’re hoping to get some chapters interested and get some Inter-Region PVP and PVE going on, and just hanging out with the rest of the Region in general without spending a fortune on gas.

Thanks,
Your Quartermaster,
James Trainham

UPCOMING EVENTS

JANUARY

14

Online CCO Meeting

17

[Star Trek Online goes Free To Play](#)

28-29

[WizardWorld New Orleans Comic Con](#)

FEBRUARY

3-5

[OwlCon XXXI](#), Houston, TX

11-12

[Sci-Fi Expo](#), Irving, TX

MARCH

16-18

[Region 2/Region 3 Joint Summit](#), Hammond, LA

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JOURNALIST
<<Vacant>>

Interested in assisting with
Fleet Channels? Drop an e-mail
to comm@region3.org and
volunteer!

The Submission Deadline for
Fleet Channels Q1 2012 (Vol 21
Issue 1) will be March 1, 2012.



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